



milonishah.com



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## SKILLS

- 3D Character Animation
- Mocap Clean-Up
- Layout and Previs • Lighting
- Texturing
- 3D Modelling

## SOFTWARE

- Unreal Engine 5
- Motion Builder
- AutoDesk Maya
- Dynamixyz
- HANSOFT
- Arnold, Maya
- Redshift, Maya
- Substance Painter
- Adobe Suite
- Shot Grid

## LANGUAGES

- English
- Hindi
- Gujarati
- Marathi

# MILONI SHAH

## A N I M A T O R

As an animator, dancer & storyteller, my Indian heritage fuels a fascination with emotion, movement, and behavior. I see the world through the characters I bring to life!

## EXPERIENCE

### **Mentor, WOMEN IN ANIMATION (WIA) — Present**

Mentoring Animation students to enter the industry

### **Animator, HOUSE OF MOVES — 2024**

Worked on several unannounced AAA Game Projects

### **Animator, HALON ENTERTAINMENT — 2023**

Multiple Fortnite Cinematics for Epic Games & Kerbal Space Program Cinematics

### **Animator, COUNTER PUNCH STUDIOS — 2021**

Completed both Facial and Technical Animation on Midnight Suns and NBA2k'23.

### **Animator/Layout Artist/Lighter/Renderer, SCAD — 2020**

Multiple roles for collaborative student film through Savannah College of Art and Design.

### **Animation Intern, GRAPHITI MULTIMEDIA — 2018**

Animator and Assistant Production Manager. Resolved errors in Animation & Scripting

### **Animation Intern, IMAGE DEVICES — 2017**

Animated characters and props for multiple commercials

### **Freelance Animator, MISHANIMATIONS — 2017**

Pitch, Story, Animation, and Layout for 2d animated projects. Clients include Quick Save Mart and Shah Clinic

## EDUCATION

### **SAVANNAH COLLEGE OF ART & DESIGN**

2019 - 2021 MA Animation

### **SRIISHTI INSTITUTE OF ART DESIGN & TECHNOLOGY**

2015 - 2019 B.CrA